

SECTION II DATA SHEET

OT II is part of the R6 implant. It follows the Clearing Course GMs in sequence and is run like any other GPM. Its date is 75 million. With your attention directed to 75 million years ago, you take a sheet of paper and place it over the platen, slide the sheet down to uncover the first item and *out loud* call the item while watching the meter. You call the item until no more reads. Then you go to the next item and call it until no more reads. The reads should be *large*, a fall or longer. You must spot the thetan in the item just like you did on the Clearing Course. After getting all the reads off of the second item in the pair, you call the two items 1-2 1-2 1-2 until no more reads. Then go to the 3rd item and the 4th. The items will be found to form pairs.

The L7 list is the correction list to use if you get into trouble.

One continues down through the OT II platens as-is-ing GPM items in sequence. *Do* not attempt to use Dianetics or run pictures that come up and especially do not run bomb incidents or explosions.

The admin would look like this example:

GPM 1 of OT II

1) F LF LF LF F SF X F LF X

2) LF LF LF F SF F SF X F F X

If you come to an unreading item go back several pairs and come forward rechecking each item; you have left an item charged. On discharging the earlier item you will find the later item now reads.

As there are *many* implant GPM's on the track and many false dates in these other GPM's, it is important that the date of 75 million years ago be where your attention is directed at the start of each session.

Resist the temptation to read through the platens all at once as you can get overstimulated and need an extensive review.

Many persons experience unreality at the start of GPM running; this leaves when you see the meter reads and actually get into it. Remember, GPM's were laid in against your will and the overwhelm produced unreality which restimulates as you begin to run the implant.

On reaching a point where all items simply F/N, turn your folder in to the C/S. By this I do *not* mean after a big win and persistent F/N for the day but on starting session and there is *no* charge on the items both by your perception and by meter phenomena.