

## DEFINITIONS FOR OT I

**END PHENOMENA**, those indicators in the pc and meter which show that a chain or process is ended. It shows in Dn that basic on that chain has been erased and in Scn that the pc has been released on that process being run. Any Dn auditing below power processing has four definite reactions in the pc which show the process is ended. (1) floating needle, (2) cognition, (3) very good indicators, (pc happy), (4) erasure of the final picture audited. The 0 to IV Scn end phenomena are (1) floating needle, (2) cognition, (3) very good indicators, (4) release. (HCOB 20 Feb 70) Abbr. EP.

**FLATTEN A PROCESS**, 1. to continue a process as long as it produces change and no longer. (Scn AD) 2. flattening something means to do it until it no longer produces a reaction. (HCOB 2 Jun 71 I) See also END PHENOMENA.

**OVERRUN**, 1. an overrun means doing something too long that has engrams connected with it which means an engram chain with too many engrams on it being restimulated by life or auditing. Hence overrun. If this overrun persisted unhandled eventually the pc would be overwhelmed and one in theory, would have a low TA. (HCOB 16 Jun 70) 2. gone on too long or happened too often. (HCOB 3 Jun 71) 3. means the pc came out of the bank and the pc went back into it again. (Class VIII, No. 2) 4. continuing a process past the optimum point. (Abil 218) 5. running past a free, floating needle on any type of process. (HCOB 2 Aug 65)

**COGNITION**, 1. as-is-ing aberration with a realization about life. (HCOB 26 Apr 71 I) 2. a pc origination indicating he has "Come to realize." It's a "What do you know, I..." statement. (HCOB 14 May 69 II) 3. something a pc suddenly understands or feels. "Well, what do you know about that?" (HCOB 25 Feb 60) Abbr. Cog.