



26 May 88.

SOL IV

Issue II

Completion

With the completion of the processes of the issue (I) of 26 May 88, The Source Ops. Level IV is complete.

Each person doing these processes should send the results (just final cogs and realization and what process it was on) to me and I will acknowledge or assist if the DP has not been reached.

The FP, of course, is to know that this level is finished, and, in fact, that SOL I-IV completes the work of finding how the level operates and what the Source's relation to it is. SOL I-IV are the mechanics of the 14th Dynamic - LOGIC.

A glimpse of the next area may come to view - I call it VAST or "Viable Application of Source Training" (triangle)

Q 1st: LOGIC - APPLICATION - SUCCESS operates here - the 15th D?

It conserves, preserves, and

keeps viable the quality (or qualities) of Θ , including the very important one of LOGIC. Axiom 49 is used here: "To solve any problem it is only necessary to become ∇ theta, the solver, rather than ∇ theta, the problem." "

Many logics, pre-logics, and Axioms originated here and are applied from Source Level to the Games Dynamic and below. So what is it all about? I haven't explored it yet, but will let you know when I have.

Love,
Capitl Bill.