

VAST*

7 Jan 90

Next Process

To help sort out the confusion in and among the Dynamics caused by BSTs who believe they are "being their dynamics" & to help the $\lambda, M, E, S(\phi)$ Thetas differentiate their dynamic from the $\mathcal{B}^M$ (which is where the BSTs should have gotten to if they had had good tech):

Reen: V/I-Reach & With Draw
on the $\mathcal{B}^M$ Dynamic -
(defined as "the Player
as Source of his Creations
in the Game")

on: 1. λ Ons, then B/CB,

2. Space ϕ Ons, then B/CB,

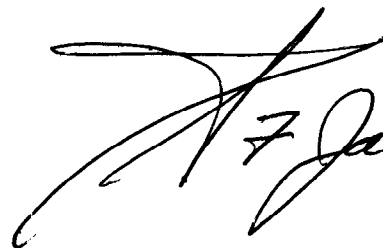
3. Energy ϕ Ons, then B/CB

4. Matter ϕ Ons, then B/CB,

SR
SICRS Koris,

Notes on V/F RW on $\lambda \neq \phi$
run on "8th Dynamic"

1. Their considerations and confusions blew off and they got unstuck from compulsive, illogical RW.
2. Several BSTs got freed up and went free during the processes & B/CB who had been "being" dynamics or parts of them.
3. Processes were run on VR of Body & Surrounding area of CVP.

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